

Summer Exposure Championship Rules, July 5-7, 2009

Halftime is 4 minutes long

Warm-ups are 5 minutes long (minimum)

Each team is given 4 (45 second) timeouts per game. No carryover in overtime. Each team is allowed 1 timeout per overtime session.

Overtime will last 2 minutes

Bonus will begin on the 8th foul: 1 and 1

Double Bonus will begin at 11 Fouls: 2 shots

Personal fouls: 6 per player.

Game Lengths:

All Games

16 Minute Halves

Clock Stops on all normal whistles

Mercy Rule in the last 8 minutes of the 2nd half only, Clock becomes continuous if the one team is ahead by 30 or more points. If score goes below 30 points, clock stops again on all whistles.

Admission is as Follows Daily: Adults: \$8

Senior Citizens and Children: \$5

Weekend Pass:

Adults: \$20.00

Children and Senior Citizens: \$12.00

Each team needs to provide 1 table operator. The team listed first is the book and the team listed second will run the score board. Each table operator shall receive free admission throughout the weekend.